

Coaching PGNS for Tournament Prep

Helpful Teaching Annotations Included

Click on the game and then copy and paste our annotated PGNs into ChessKid Classroom to set up your lessons*

Theme: Opening Repertoire

Coach's Usage Description: 1.e4 repertoire for White. Study various opening lines, plans, and typical middlegame structures. Discuss how to transition from the opening to the middlegame with a solid position.

Game #2

Game #1



1. e4 for black



1. d4 for white



Game #3

1. d4 for black

Theme: Tactical Brilliance

Coach's Usage Description: Analyze tactics used in critical moments. Encourage students to solve tactics within similar positions and apply them in their games.





Coach's Usage Description: Study endgame techniques and key concepts. Learn how to convert material advantages into wins and how to hold difficult positions.



Theme: Complex Middle Games

Coach's Usage Description: Examine games with intricate middlegame tactics and complex decision-making. Emphasize accurate calculation and evaluation in critical moments.



Theme: Famous Miniatures

Coach's Usage Description: Analyze quick games with instructive mistakes and traps. Teach students how to avoid common opening pitfalls and spot tactical opportunities.







How To Hunt A King



Theme: Psychological Battles

Coach's Usage Description: Study games where psychological factors influenced outcomes. Discuss mental preparation, time management, and how to create complications for opponents.



Theme: Opening Strategy

Coach's Usage Description: Examine games with opening blunders and traps. Teach students how to avoid falling into common traps and how to exploit their opponent's mistakes.

Game #1



Why We Control The Center

Game #2

How To Use

A Lead In

Development

Game #3



Introduction To The Fried Liver

Game #4



How To Refute A Bad Opening

